

# PPHA 41501: Game Theory

Fall 2025

Tuesday/Thursday 9:30-10:50am

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Office: Keller 0021

Office hours: appointment by email. Please have the prefix “PPHA 41501” in the Subject line.

TAs: Nathan Ausubel ([nausubel@uchicago.edu](mailto:nausubel@uchicago.edu)) and Hongding Zhu ([hongding@uchicago.edu](mailto:hongding@uchicago.edu))

## Course Description:

This class is a PhD-level introduction to game theory, a branch of applied mathematics, the primary tool of strategic analysis in economics, politics, international relations, computer science, law, and elsewhere. The course introduces basic concepts of game theory and discusses applications to political economy and public policy issues. Though I will give mathematically rigorous definitions and formally state all the results, some proofs, e.g., of the Nash existence theorem and the Folk Theorem, will be sketched, rather than fully explored. A working command of very basic probability is required, but that of any real analysis definitely not.

## Readings:

I will mostly rely on Roger Myerson’s *Game Theory* (Harvard UP, any edition), which is a standard PhD level textbook. This is an excellent textbook: the only problem is that it contains too much material which cannot be included in the course.

Martin Osborne and Ariel Rubinstein’s [A Course in Game Theory](#) is a bare-bones mathematical introduction to game theory; it’s a free download. Martin Osborne’s [An Introduction to Game Theory](#) (Oxford UP, any edition), an undergraduate text, contains a lot of good examples. You might find useful a number of other excellent textbooks such as George Mailath’s [Modeling Strategic Behavior](#), which is also available for free download.

Although this is not a required read, you will greatly benefit from reading Thomas Schelling’s *The Strategy of Conflict* (any edition) and Kenneth Shepsle’s *Analyzing Politics* (Norton, 2010), non-technical introductions into strategic analysis and formal political economy, respectively.

## TA Sessions:

TAs will hold weekly sessions on Fridays, 3-4:50pm at Keller 2112. In sessions, TAs will explain solutions to problem sets and demonstrate how to work with sample exercises.

In addition, TAs will hold office hours each week. Use these office hours to ask questions that were not discussed in class or TA sessions.

## Slides:

I will post slides on Canvas. They contain all the notions, definitions, and results used in this class.



### *Problem Sets:*

There will be three home assignments. You may discuss problems with each other, but you must turn in your own work.

Each assignment has four parts, three of which are obligatory, and one is for those who find the material too easy.

You will need to hand in *only one part of the assignment*. For this part, you are required to use a formulae-processing software instead of handwriting. TAs will grade the problem sets on a scale of 1 to 100. Late home assignments will be heavily discounted.

### *Midterm Exam:*

We will have a short midterm exam, which will be take-home, on Week 5 (covering Weeks 1-5).

### *Final Exam:*

The final exam will be in class, 2 hours, open book, and will consist of exercises like those that are given in the obligatory Parts I and II of home assignments.

### *Grades:*

Your course grade will be based on the following weights: problem sets 40%, the midterm take-home exam 20%, and the final exam 40%.

Please direct any re-grade requests to me rather than the TA. In such case, submit your work and a brief written explanation of your argument. Following this re-evaluation, your grade may go up or down.

### *Academic integrity:*

All University of Chicago students are expected to uphold the highest standards of academic integrity and honesty. Among other things, this means that students shall not represent another's work as their own, use un-allowed materials during exams, or otherwise gain unfair academic advantage. All students suspected of academic dishonesty will be reported to the Harris Dean of Students for investigation and adjudication. The disciplinary process can result in sanctions up to and including suspension or expulsion from the University. In addition to disciplinary sanctions, there will be a proportionate and dissuasive grade penalty. Here are the relevant resources: [The Harris policy and procedures related to academic integrity](#) and [The University of Chicago Policy on Academic Honesty & Plagiarism](#).

Please also read the [Harris](#) and [UChicago](#) policies on the use of AI.

### *Recordings:*

Students are expected to attend the class. The classes and TA discussion sessions will be recorded; the video will be posted afterwards.

### *Additional readings:*

Occasionally, I will post additional reading, both academic and policy-related, on Canvas. You might read (or not read) them to get a better understanding of how concepts we discuss in class apply in policy analysis and public discourse.



## Course Plan:

### Lecture 1 (Tu 9/30): Strategic-Form Games

- Myerson, 2.2
- Osborne, 1.1-1.3, 2.1-2.5, 5.1-5.2, 6.1-6.2, 7.1
- Osborne and Rubinstein, 2.1

### Lecture 2 (Th 10/2): Games in Extensive Form

- Myerson, 2.1, 2.3
- Osborne, 5.1-5.2
- Osborne and Rubinstein, 6.1

### Lecture 3 (Tu 10/7): Nash Equilibrium

- Myerson, 3.2
- Osborne, 2.1-2.9
- Osborne and Rubinstein, 2.1

### Lecture 4 (Th 10/9): Nash Equilibrium in Extensive-Form Games

- Osborne, 5.3-5.5
- Osborne and Rubinstein, 6.1-6.2

### Lecture 5 (Tu 10/14): Nash Equilibrium Examples: A Model of Political Competition

- Osborne, 3.3

### Lecture 6 (Th 10/16): Nash Equilibrium Examples: Committee Decision-Making

- Myerson, 4.10
- Osborne, 7.4

### Lecture 7 (Tu 10/21): Existence of Nash Equilibrium

- Myerson, 3.12
- Osborne, 4.10
- Osborne and Rubinstein, 2.4

### Lecture 8 (Th 10/22): Games of Imperfect Information

- Myerson, 2.8
- Osborne, 9.1-9.3
- Osborne and Rubinstein, 2.6, 11.1

### Lecture 9 (Tu 10/28): Signaling Games

- Myerson, 6.7
- Osborne, 10.5
- Osborne and Rubinstein, 12.3

### Lecture 10 (Th 10/30): Bayesian Persuasion



## **Midterm (take home)**

### Lecture 11 (Tu 11/4): Repeated Games

- Myerson, 7.1-7.2
- Osborne, 14.1-14.11
- Osborne and Rubinstein, 8.1-8.3

### Lecture 12 (Th 11/6): The Folk Theorem

- Myerson, 7.5
- Osborne, 14.1-14.11
- Osborne and Rubinstein, 8.5

### Lecture 13 (Tu 11/11): Markov Games and Markov Perfect Equilibrium

### Lecture 14 (Th 11/13): Bargaining and Coalition Formation

- Myerson, 8.7
- Osborne, 8.1, 16.1-16.4
- Osborne and Rubinstein, 7.1-7.3, 13.1

### Lecture 15 (Tu 11/18): Cooperative Games

- Myerson, 9.1-9.4
- Osborne, 8.2-8.7
- Osborne and Rubinstein, 13.1-13.2, 14.1-14.2

### Lecture 16 (Th 11/20): Matching

- Osborne, 8.2-8.7
- Osborne and Rubinstein, 13.1-13.2, 14.1-14.2

## **Thanksgiving break**

### Lecture 17 (Tu 12/2): Social Choice and Mechanism Design

- Osborne and Rubinstein, 10.1-10.3

### Lecture 18 (Th 12/4): Auctions

- Myerson, 3.11
- Osborne and Rubinstein, 10.4

## **Final exam (TBD)**